

Company Overview:

For 50 years, Donlar Construction Company has provided a full range of construction services to educational, medical, senior living, religious, tribal, municipal, and industrial markets. The Donlar heritage is founded on Improving People's Lives by Building Better Communities and our core values of: Dedication, Teamwork, Integrity, Strive for Perfection and Respect.

Job Overview:

We are seeking a Project Manager to join our team in our Shoreview, Minnesota office.

Responsibilities:

- Ensure project is constructed in accordance with design, budget and schedule.
- Create and maintain project construction schedules.
- Negotiate and execute subcontracts and purchase orders.
- Resolve technical matters with owners, architects/engineers, and subcontractors during all project phases.
- Maintain project budgets and costs on an on-going basis and report on project financial status.
- Investigate potentially serious situations and implement corrective measures to ensure safety & profitability.
- Manage Client expectations and requirements.

Qualifications:

- Superior communication and interpersonal skills are essential.
- A four-year degree in a construction or engineering related field and a minimum of five years experience in construction project management and estimating of commercial and institutional projects, or equivalent.
- Computer skills are required. Experience with project management and estimating software is highly desirable (Viewpoint, On-Screen Takeoff, MC2 or similar). BIM experience a plus.
- Medical construction experience highly desirable.
- Estimating experience, including self-performed concrete and carpentry is a plus.

Benefits:

Donlar offers a competitive compensation and benefits package including health, dental, profit sharing, 401(k), and Paid Time Off (PTO).

Salary: Depends on Experience

Donlar Construction Company is an Equal Opportunity Employer.

Submit written resume and cover letter with salary expectations to:

HR@DONLARCORP.COM

No phone calls please.